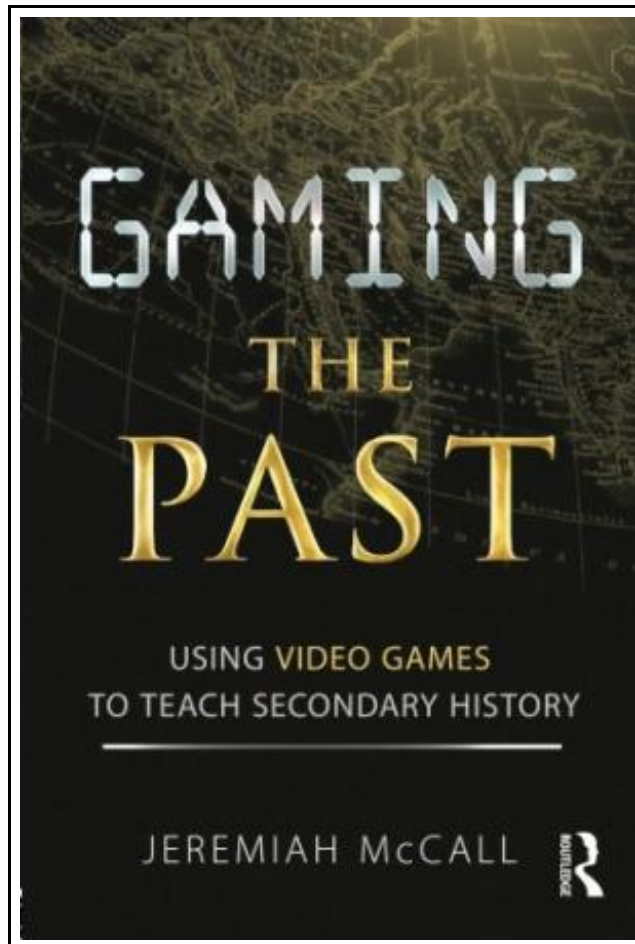


## Gaming the Past: Using Video Games to Teach Secondary History (Paperback)



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